
Modeling Material Failure with SPH

Presented to the 2005 5-Laboratory Conference
Vienna, Austria



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June 2005

This work was performed under the auspices of the U.S. Department of Energy by the University of California
Lawrence Livermore National Laboratory under Contract No. W-7405-Eng-48.

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2005 5-Lab Conference: SPH and Material Failure, UCRL-PRES-209491 1

Why is this interesting?

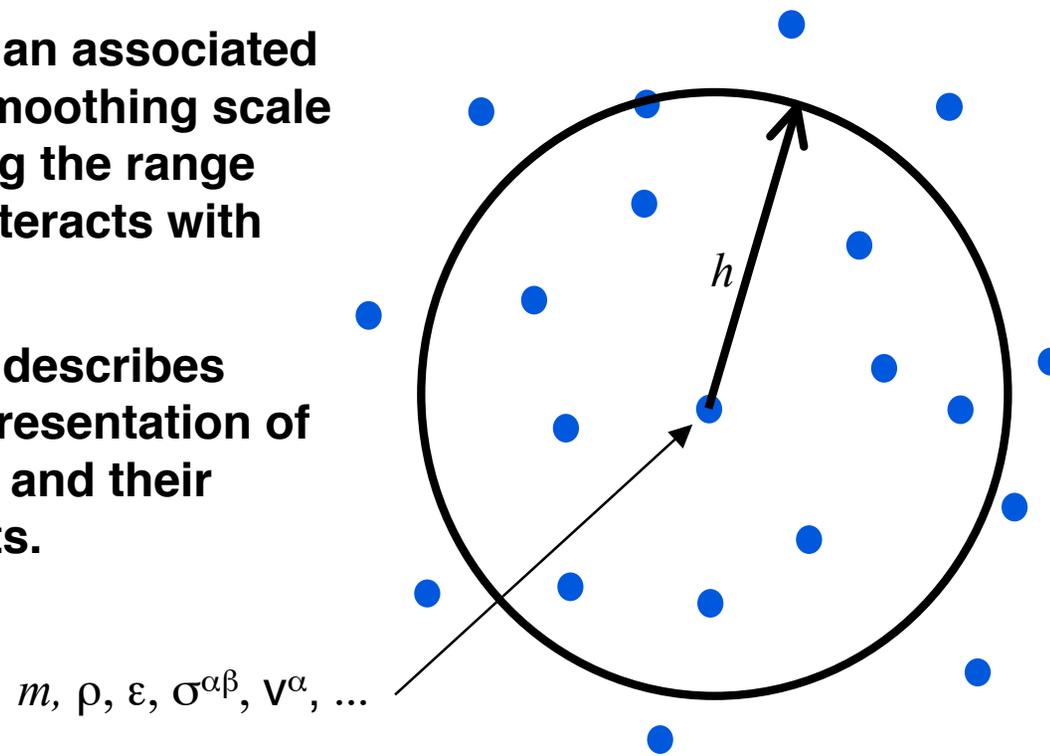


- **Smoothed Particle Hydrodynamics (SPH) is the oldest of what is now a class of meshless hydrodynamic techniques.**
- **Pros:**
 - **Lagrangian *and* robust (no mesh to tangle).**
 - **Well suited for problems with complex flows or high deformation rates.**
 - **Simple to incorporate new physics.**
 - **History variables are not a problem – never any need to handle advection or remapping.**
 - **Naturally allows for gaps in material to form and open.**
- **Cons:**
 - **Sharp interfaces difficult to represent accurately.**
 - **More computationally expensive than mesh-based techniques.**

Cartoon view of how SPH works.



- Physics variables defined at an arbitrary set of points in space.
- Points move with material velocity, arbitrarily reconnecting with new neighbors as simulation proceeds.
- Each point has an associated resolution or smoothing scale (h), representing the range over which it interacts with other points.
- SPH formalism describes continuous representation of nodal variables and their spatial gradients.

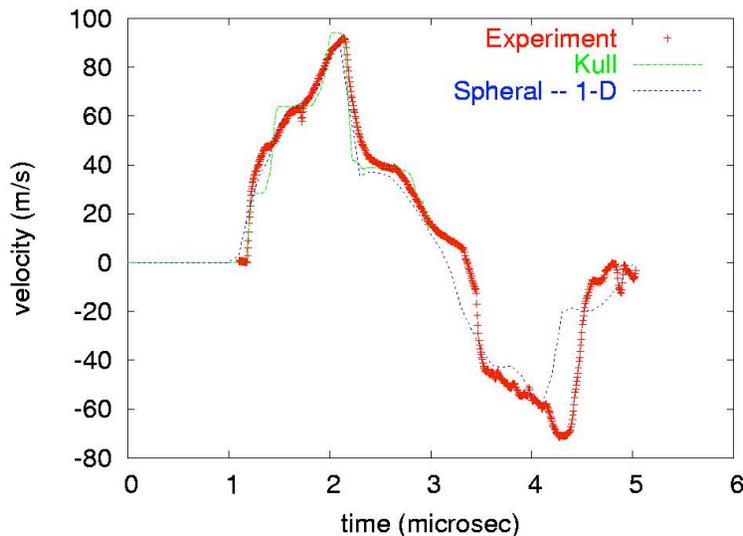


Material Modeling.



- SPH is traditionally applied to problems of compressible gas dynamics.
- However, it is simple to add solid material models.
 - I've added the Gruneisen EOS and Steinberg-Guinan rate independent strength model to my SPH code.

Flyer plate impact experiment



Taylor anvil @ 150 μ sec



A Simple Material Failure Model.



- **Benz & Asphaug published a series of articles (1994, 1995, 1999) detailing a simple scalar damage model in an SPH code.**
 - **Statistical model of fracture based on the continuum model of Grady & Kipp (1980).**
- **We explicitly seed a set of flaw activation energies for each SPH node according to the Weibull distribution.**
 - **Number density of flaws having failure strains lower than ε is assumed to obey a power-law:**

$$n(\varepsilon) = k\varepsilon^m$$

- **Define the strain at node i (ε_i) based on the maximum eigenvalue of the tensile stress σ_i^t and Young's elastic modulus E :**

$$\varepsilon_i = \frac{\sigma_i^t}{E}$$



Material Failure Model cont.

- If the strain at a node exceeds one of its assigned flaw activation energies, then it accrues damage ($D \in [0,1]$) at a rate

$$\frac{dD^{1/3}}{dt} = \frac{c_g}{R_s} = \frac{0.4c_l}{R_s}$$

- c_g is the crack propagation speed
 - c_l is the longitudinal elastic wave speed.
 - R_s is the radius of the volume relieved by the crack, taken as a function of the resolution scale of the node h .
- The scalar damage D is used to create a new node of damaged material, dividing the mass between the original and damaged material as

$$m'_i = (1 - D_i)m_i, \quad m_{D'_i} = D_i m_i$$

- The damaged material does not have strength and does not support tension.

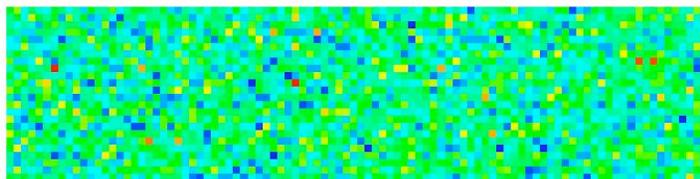
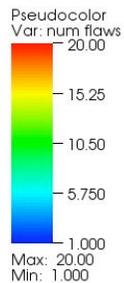


Example: initial flaws in a steel rod.

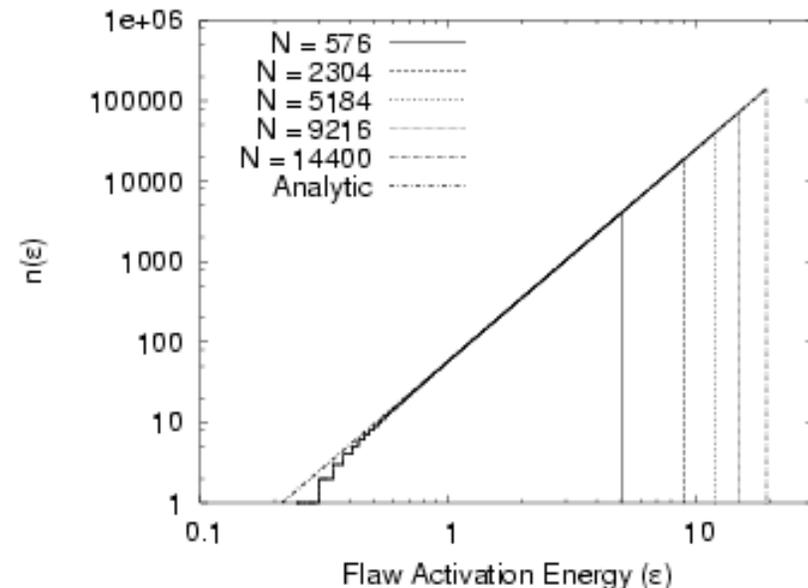
- At problem setup we assign a population of flaw activation energies to each node:

$$\epsilon_{i,j}^{\text{act}} = \left[\frac{j}{kV} \right]^{1/m}, \quad j \in [1, N_f]$$

Number of flaws assigned to each node



Distribution function of flaw activation energies

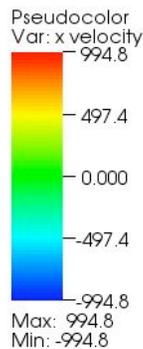


Example: Tensile steel rod.



- Take a 20x5 cm steel rod with initial velocity $\mathbf{v}(x) = \begin{pmatrix} v_0 x \\ 0 \end{pmatrix}$
 - Creates initially constant strain rate throughout the rod.
- Enforce constant velocity on the ends of the rod.
 - Forces the ends of the rod to draw outward, regardless of the tensile strength of the material.

x velocity, $t = 0 \mu\text{sec}$



Expected fragment size.



- Grady & Kipp compute an expected fragment distribution based on the population of flaws which activate and grow to a damage $D = 1$.
 - For a constant strain rate $\dot{\epsilon}$

$$L(\dot{\epsilon}) = \frac{6c_g}{m+2} \alpha^{(m+3)^{-1}} \dot{\epsilon}^{-m/(m+3)}$$

$$\alpha = \frac{8\pi c_g^3 k}{(m+1)(m+2)(m+3)}$$

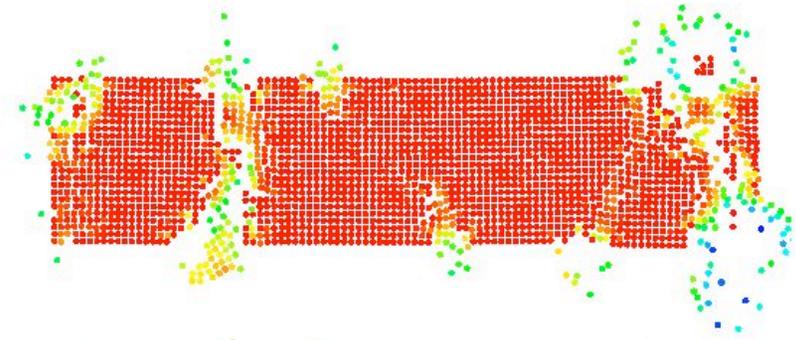
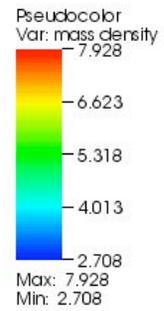
- In the following tensile rod examples, for $v_0 = 10$ m/sec and $v_0 = 100$ m/sec we should expect typical fragment sizes of 8.6 cm and 2.9 cm, respectively.
 - This implies a 20 cm rod should break completely across in 2–3 places for $v_0 = 10$ m/sec, vs. 6–7 places for $v_0 = 100$ m/sec.

Tensile steel rod: $v_0=10$ m/sec @ $t=500$ μ sec

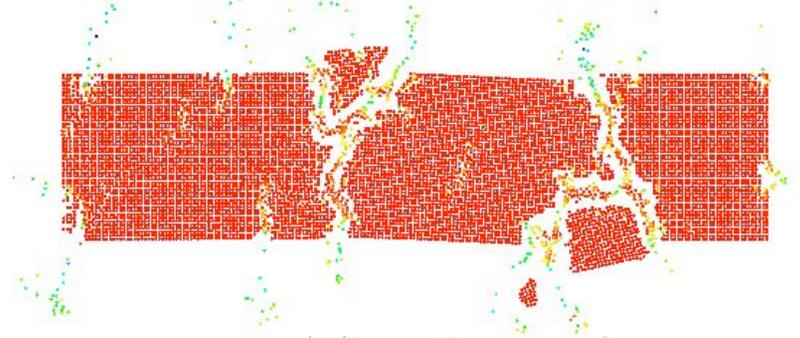
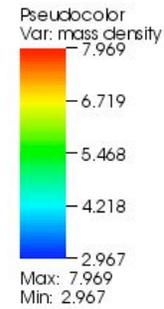


mass density

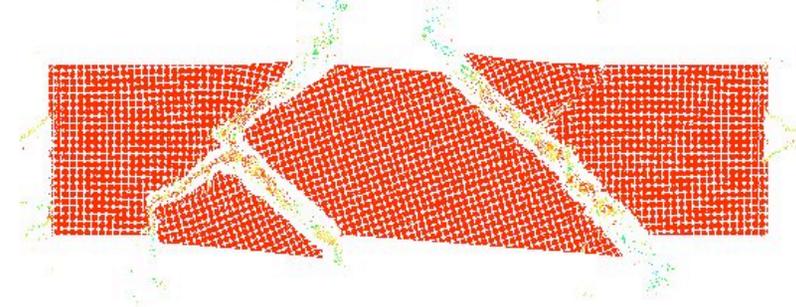
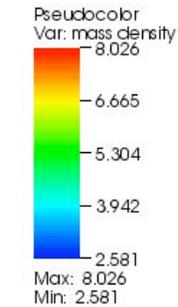
Resolution: 100x25



Resolution: 200x50



Resolution: 400x100

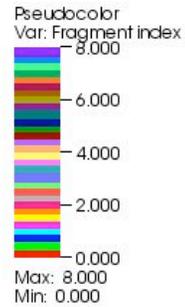
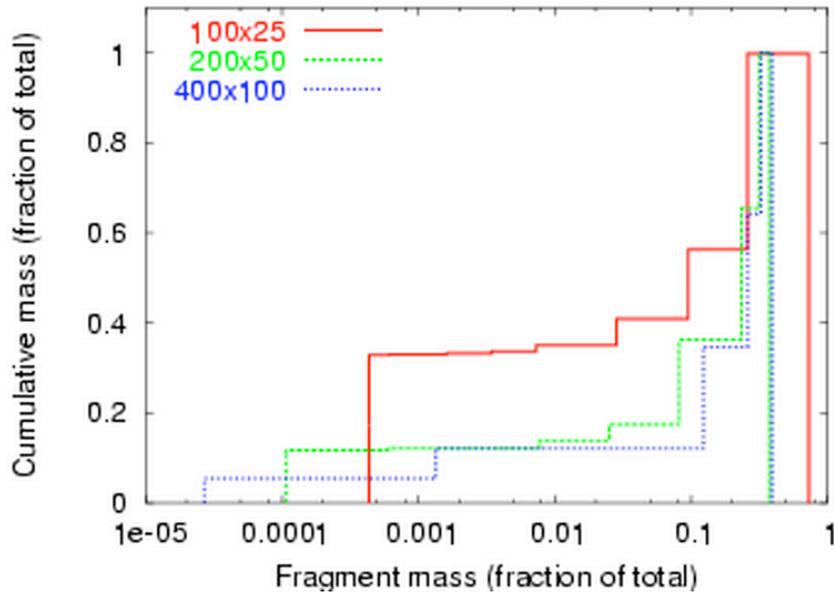


Tensile steel rod: $v_0=10$ m/sec @ $t=500$ μ sec

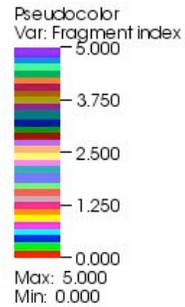
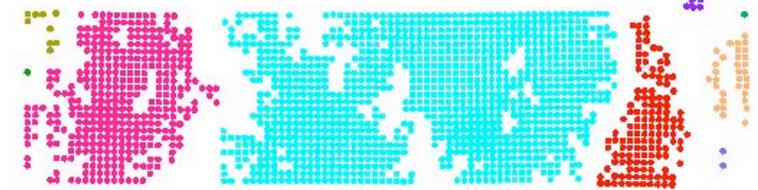


Fragment properties

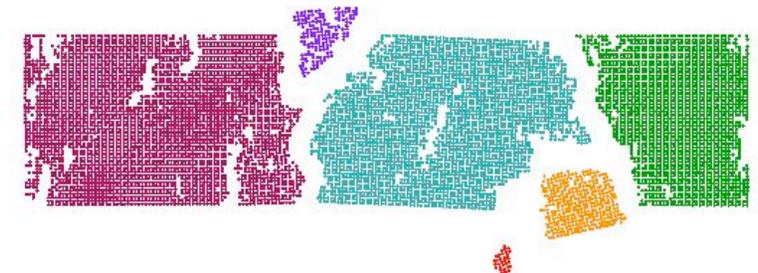
Fragment mass distribution function



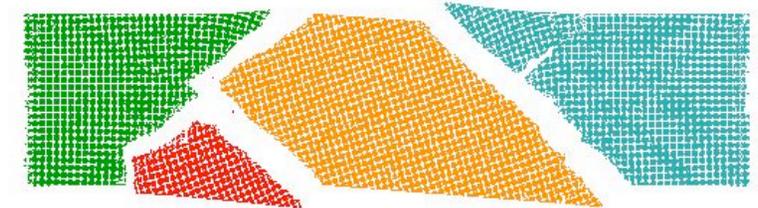
Resolution: 100x25



Resolution: 200x50



Resolution: 400x100

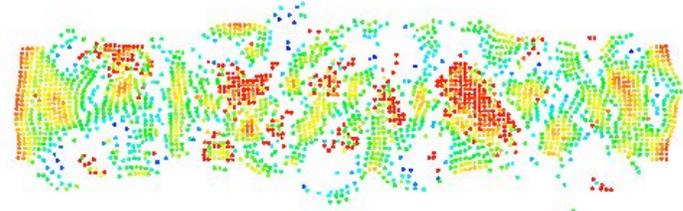
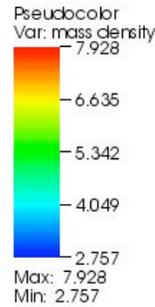


Tensile steel rod: $v_0=100$ m/sec @ $t=500$ μ sec

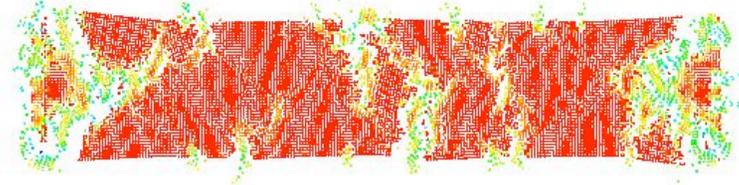
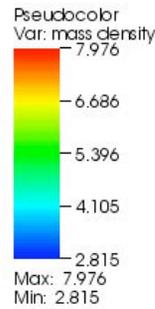


mass density

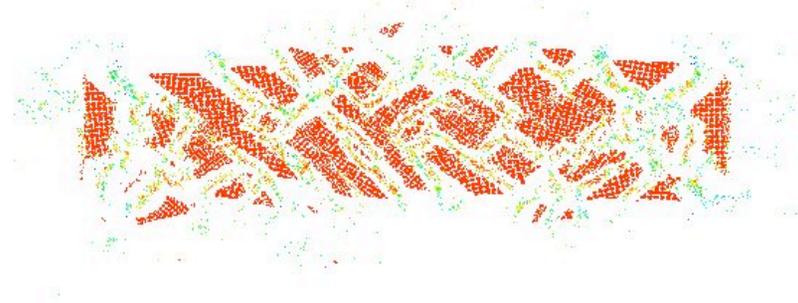
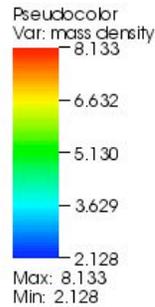
Resolution: 100x25



Resolution: 200x50



Resolution: 400x100

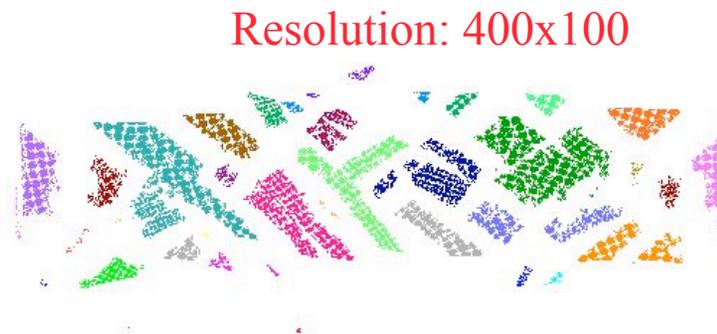
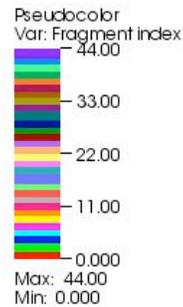
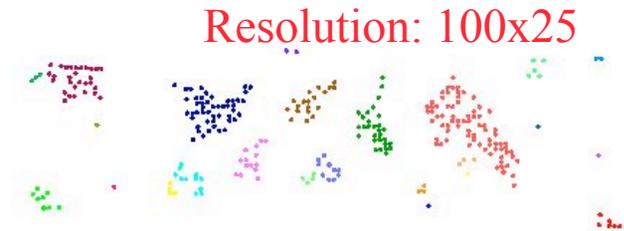
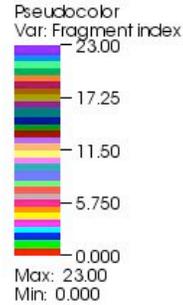
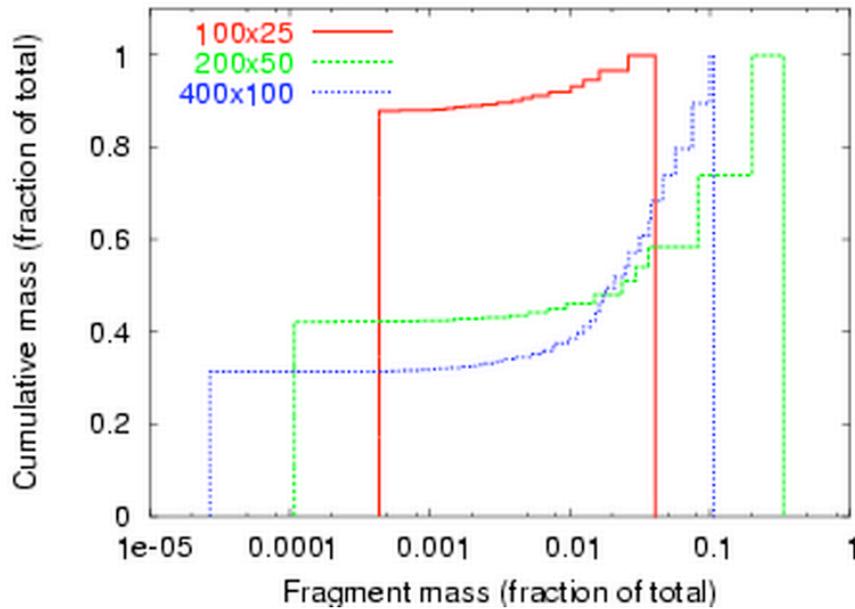


Tensile steel rod: $v_0=100$ m/sec @ $t=500$ μ sec



Fragment properties

Fragment mass distribution function

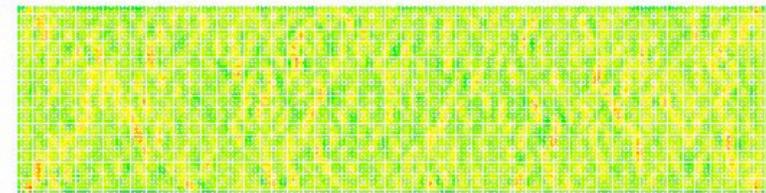
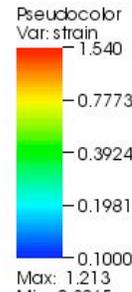


Tensile steel rod: $v_0=10$ m/sec — strain

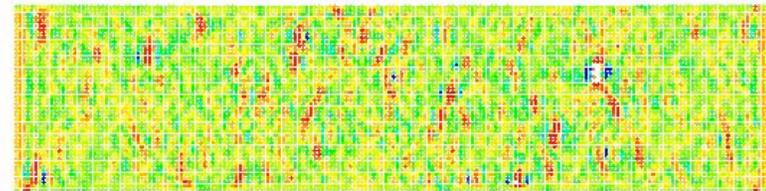
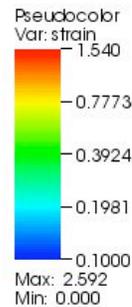


- So why do these rods break where they do?

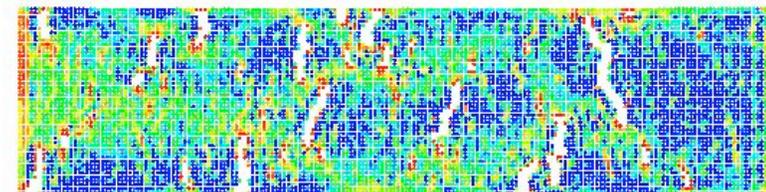
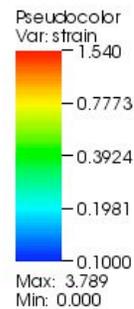
$t = 37.5 \mu\text{sec}$



$t = 62.5 \mu\text{sec}$



$t = 100 \mu\text{sec}$

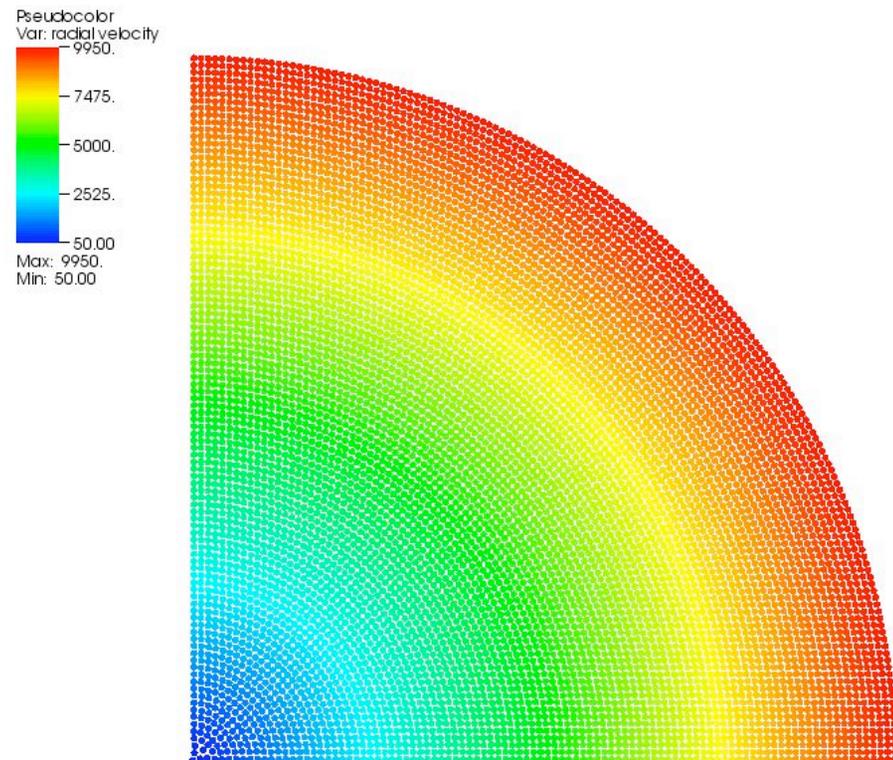


Tensile steel disk



- Now consider imposing an initial velocity field on a 2-D steel disk of $v_r = v_0 r$

- In this example:
 - $v_0 = 100$ m/sec
 - Simulate one quadrant
 - No forced velocity on outer boundary

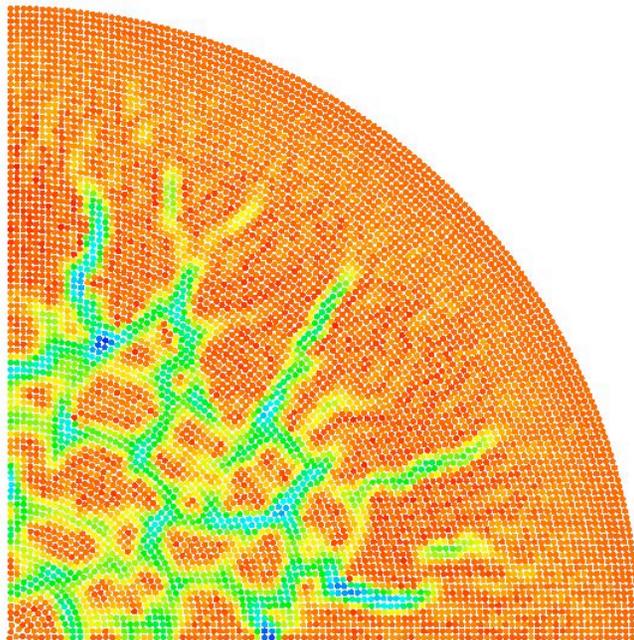
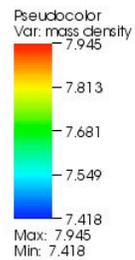


Tensile steel disk @ $t = 25 \mu\text{sec}$: mass density

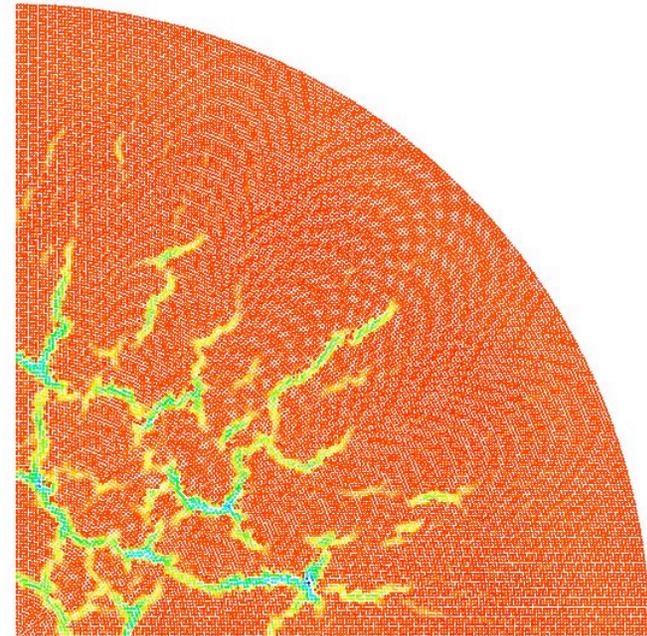
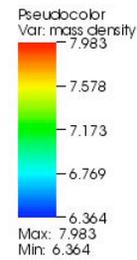


- These plots show all materials (damaged and undamaged).

$n_r = 100$



$n_r = 200$



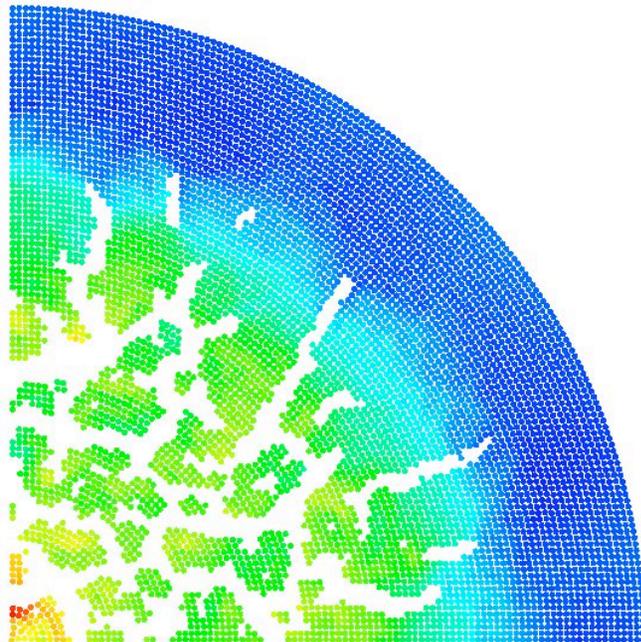
Tensile steel disk @ $t = 25 \mu\text{sec}$: radial velocity



- Plotting undamaged material only, at two different resolutions.
- Note outermost radii have turned around by this time.

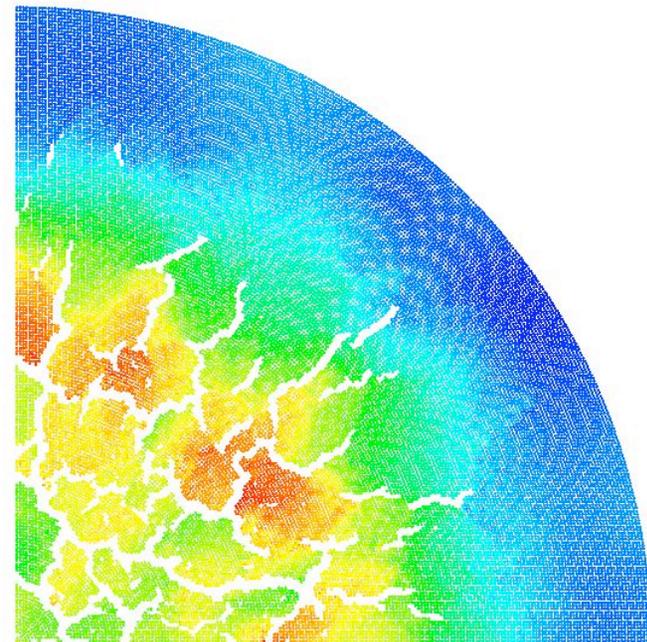
$n_r = 100$

Pseudocolor
Var: radial velocity
1543.
-4.245
-1535.
-3074.
-4613.
Max: 1543.
Min: -4613.



$n_r = 200$

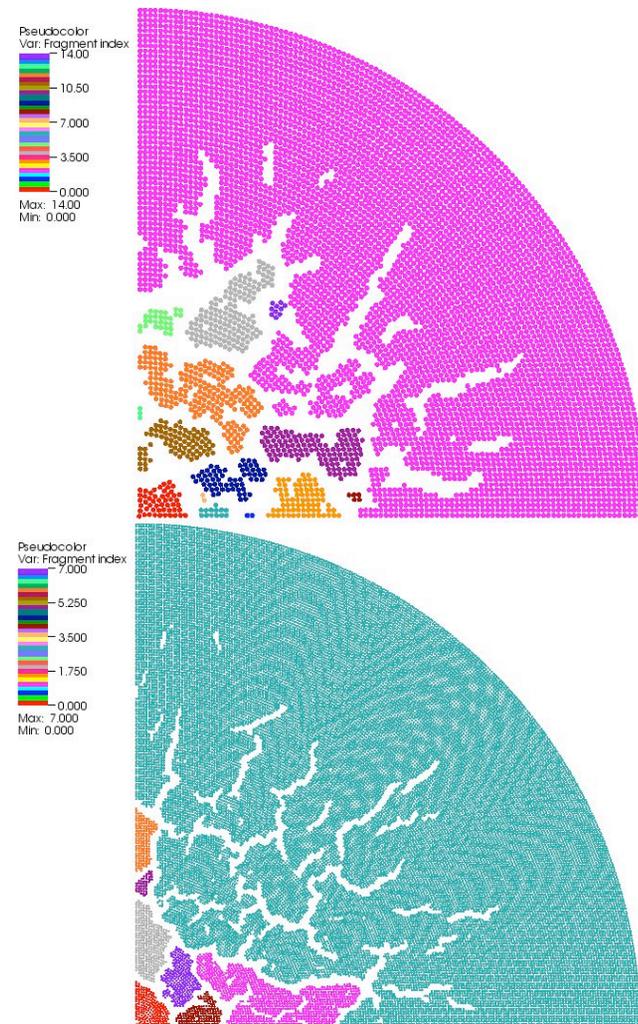
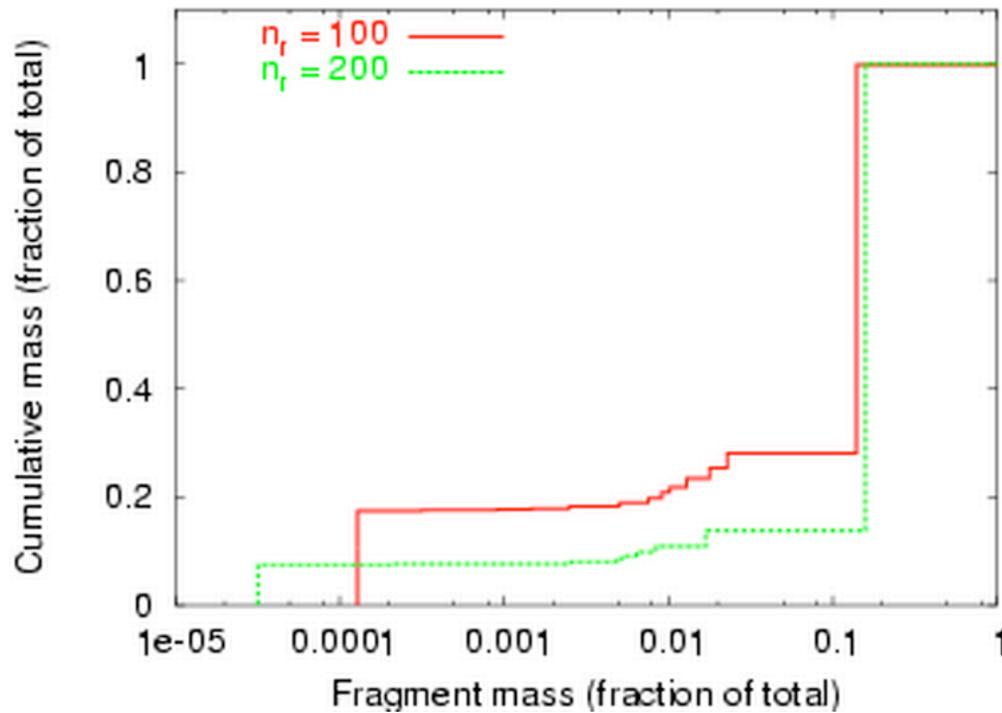
Pseudocolor
Var: radial velocity
1966.
-559.5
-846.9
-2253.
-3660.
Max: 1966.
Min: -3660.



Tensile steel disk @ t = 25 μ sec: fragments



Fragment mass distribution function

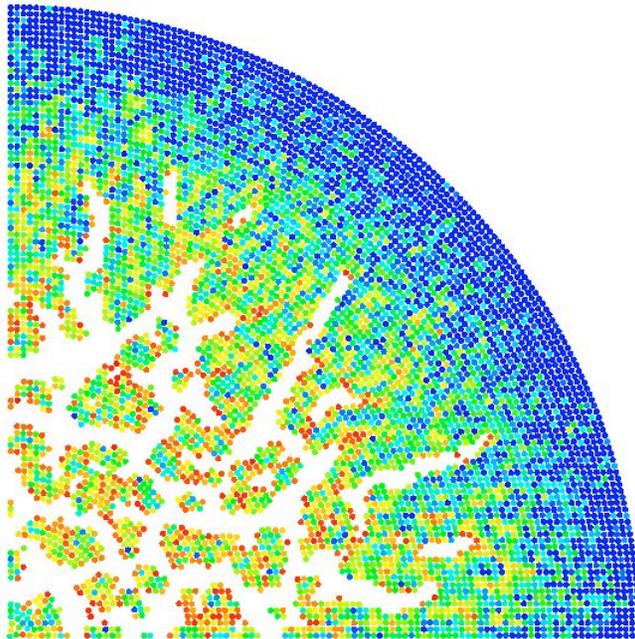
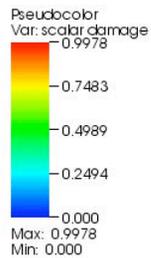


Tensile steel disk @ $t = 25 \mu\text{sec}$: damage

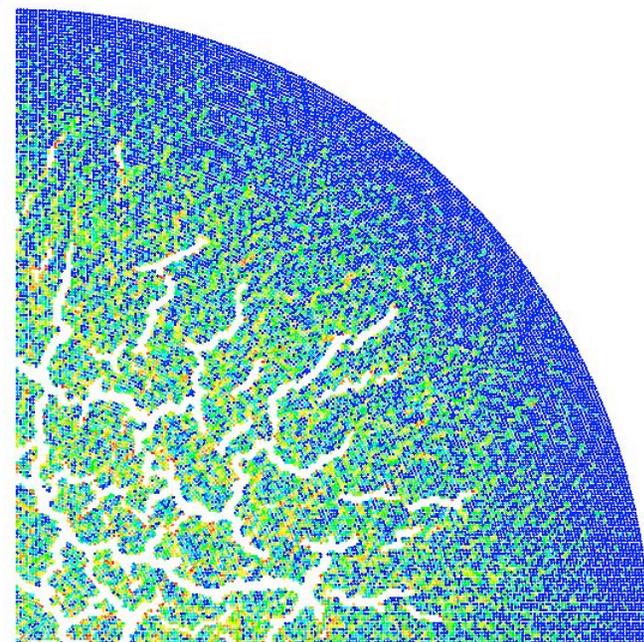
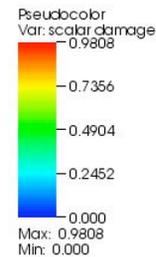


- Plotting undamaged material only.
- Note partially damaged material spread throughout disk.

$n_r = 100$



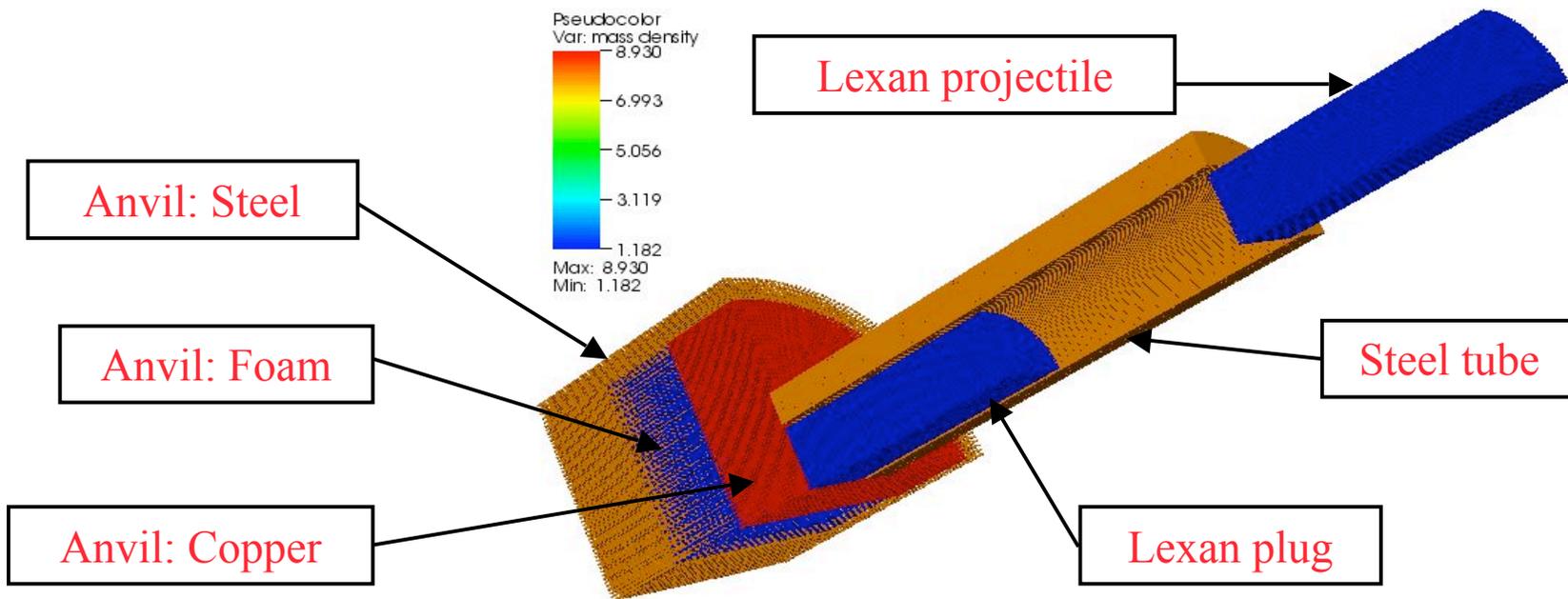
$n_r = 200$



Expanding tube gas gun experiment



- Model a series of experiments fragmenting metal tubes due to the impact of a plastic projectile within the tube.
 - Vogler TJ, Thornhill TF, Reinhart WD, Chhabildas LC, Grady DE, Wilson LT, Hurricane OA, & Sunwoo A, “Fragmentation of Materials in Expanding Tube Experiments,” *Int. J. Impact Engng*, 2003; 29:735–746

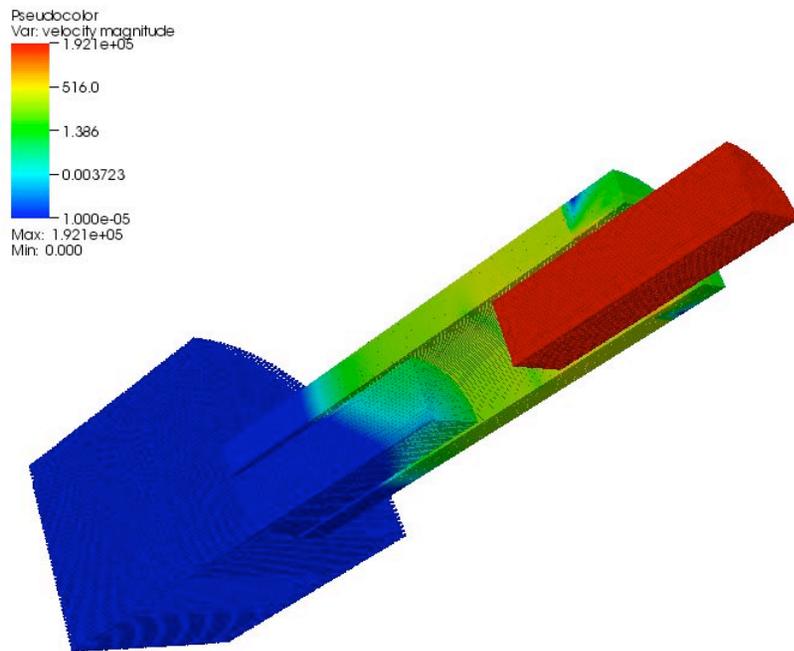


Expanding tube – early evolution

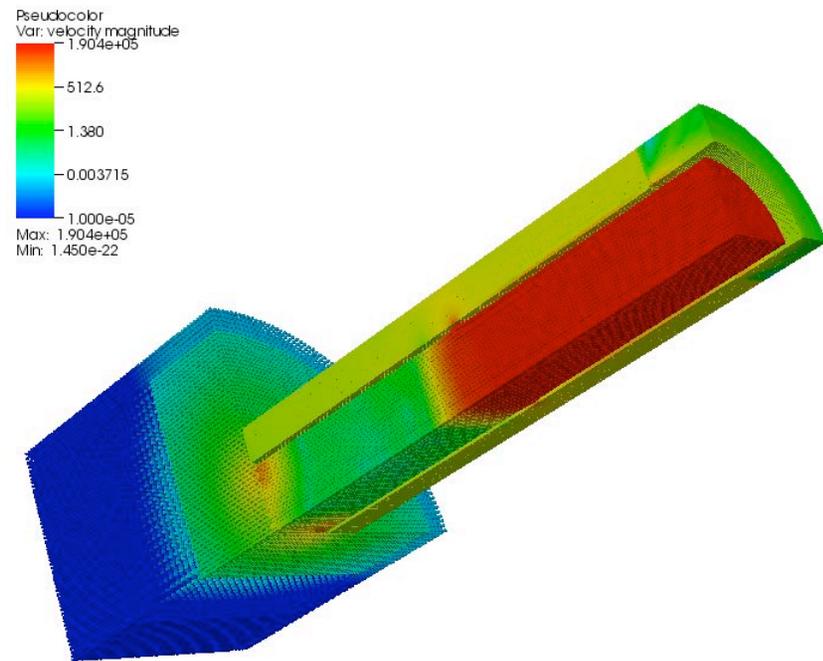


- Velocities during projectile entry.

8.0 μsec



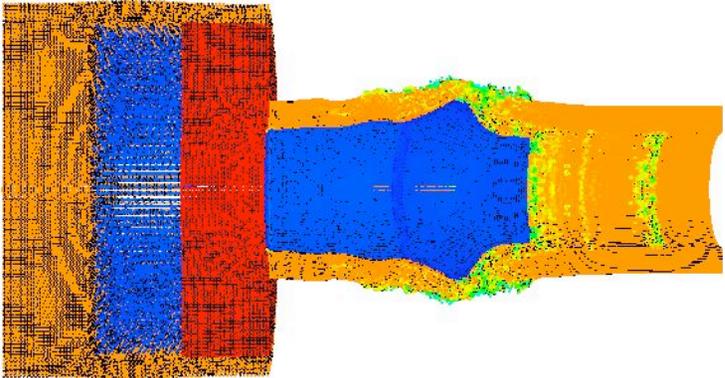
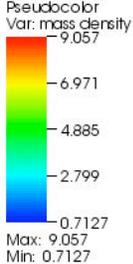
13.75 μsec



Expanding tube – tube during early expansion



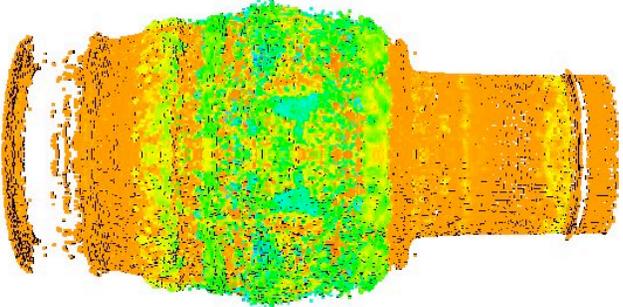
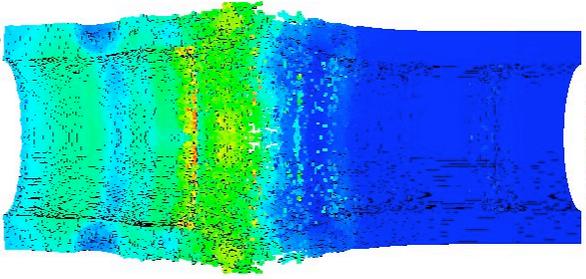
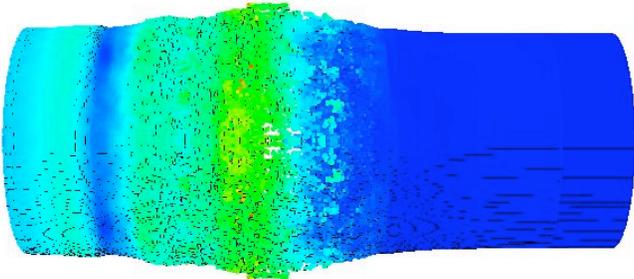
- At 26.75 μ sec, projectile & plug are pushing out against the tube, causing extensive damage at the expansion point.



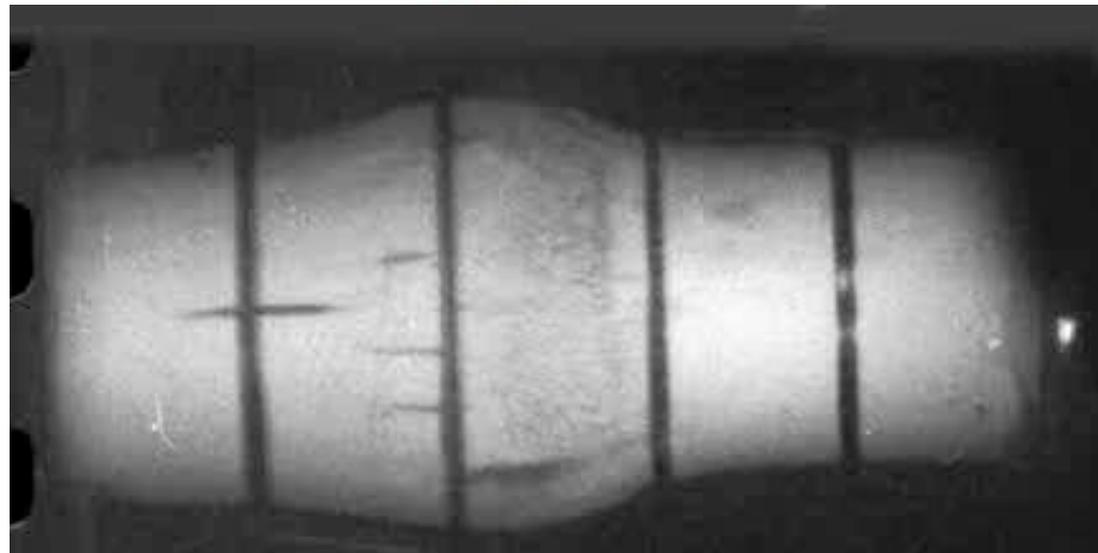
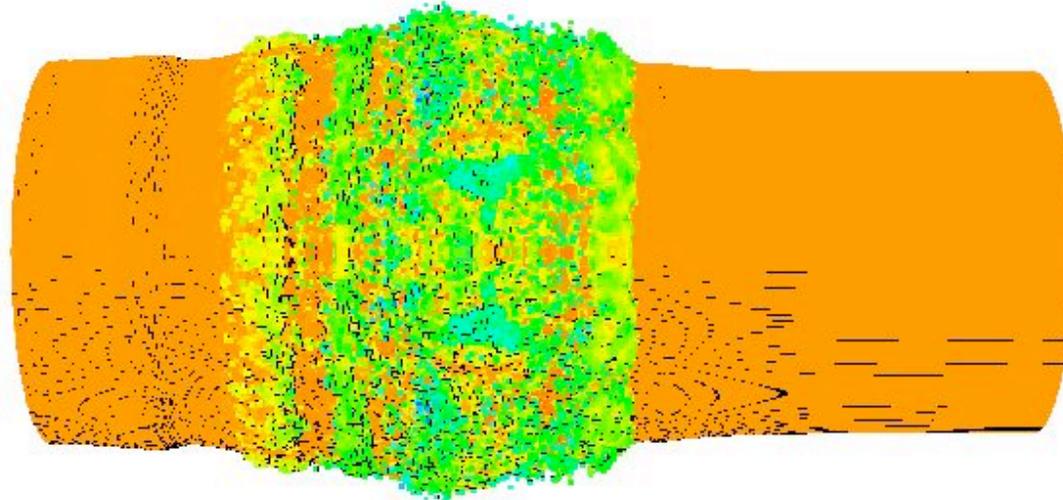
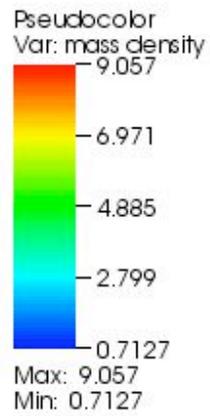
Exterior, undamaged material, velocity

Interior, undamaged material, velocity

Exterior, damaged material, mass density



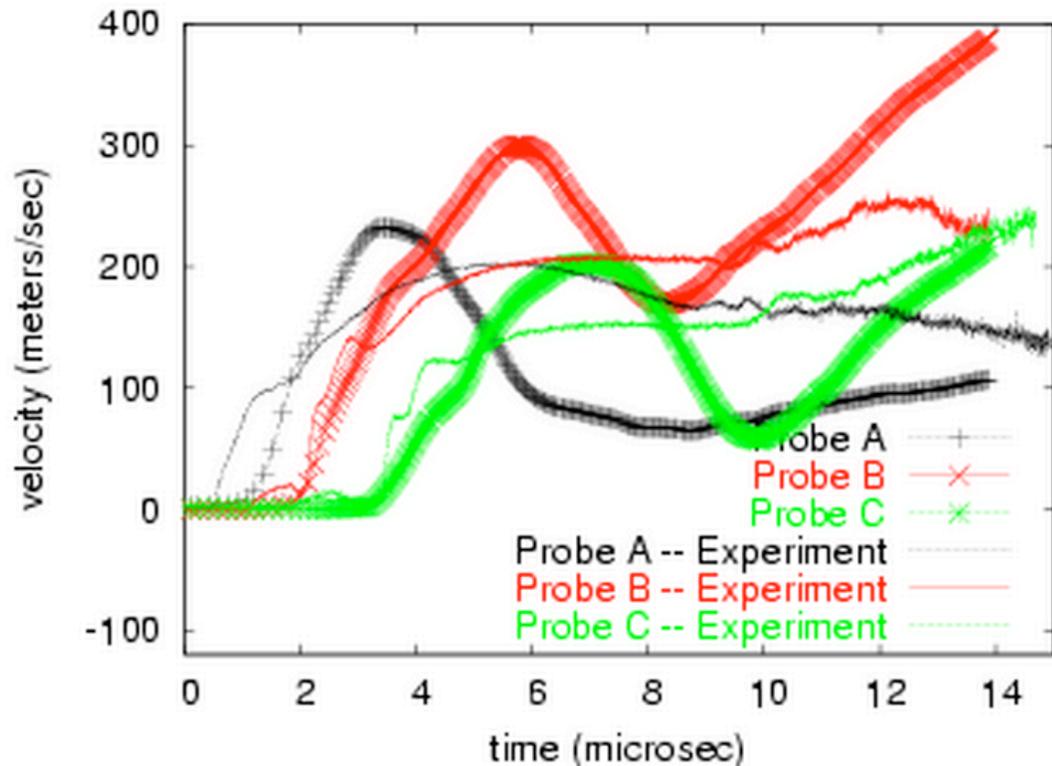
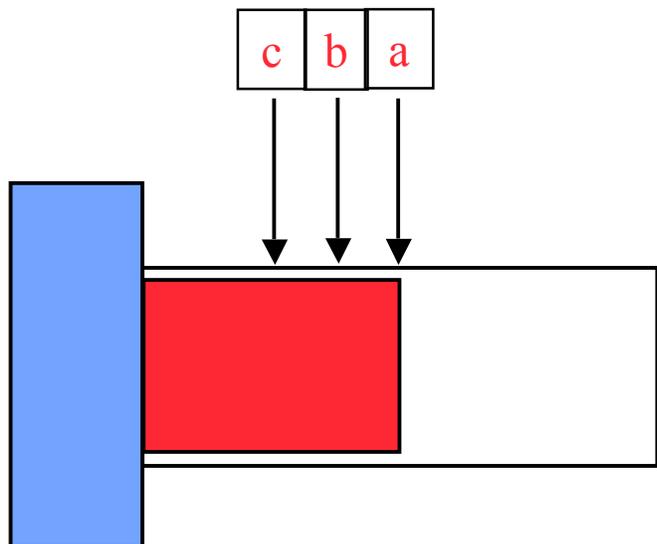
Expanding tube – experiment results.



Expanding tube – VISAR data



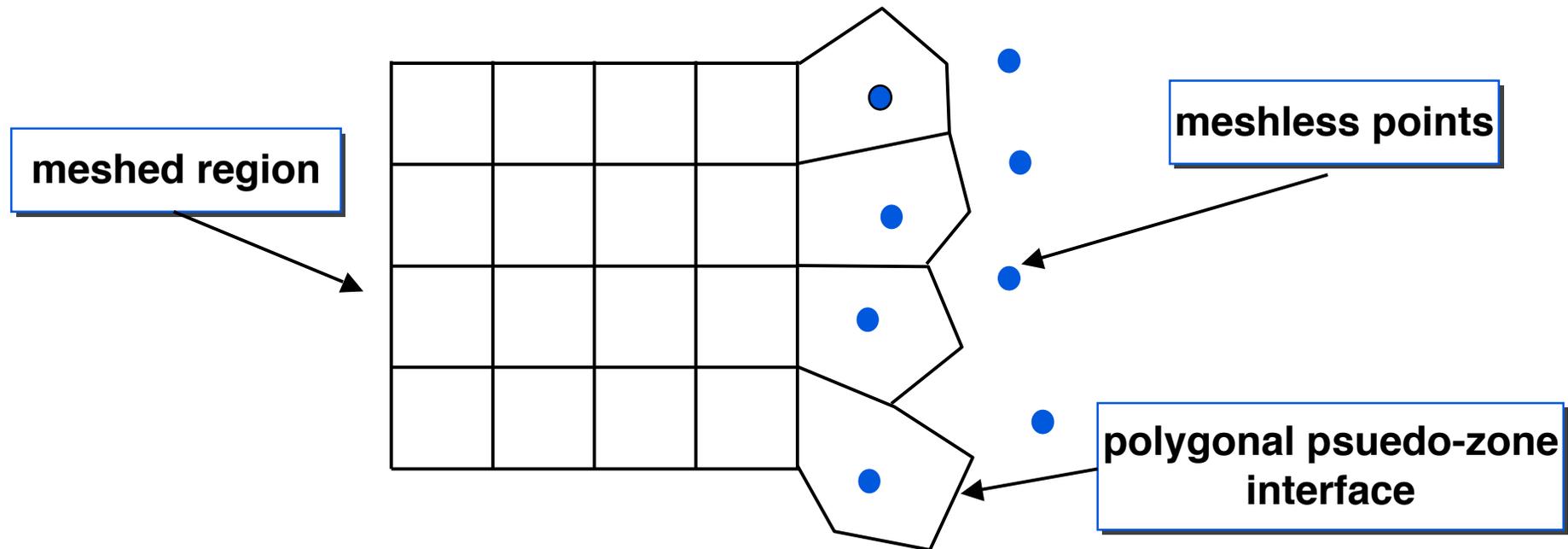
- This experiment was instrumented with three VISAR velocity probes on the exterior of the tube.
 - Probe A @ 25 mm from anvil
 - Probe B @ 20 mm
 - Probe C @ 15 mm



How might we couple to a mesh-based code?



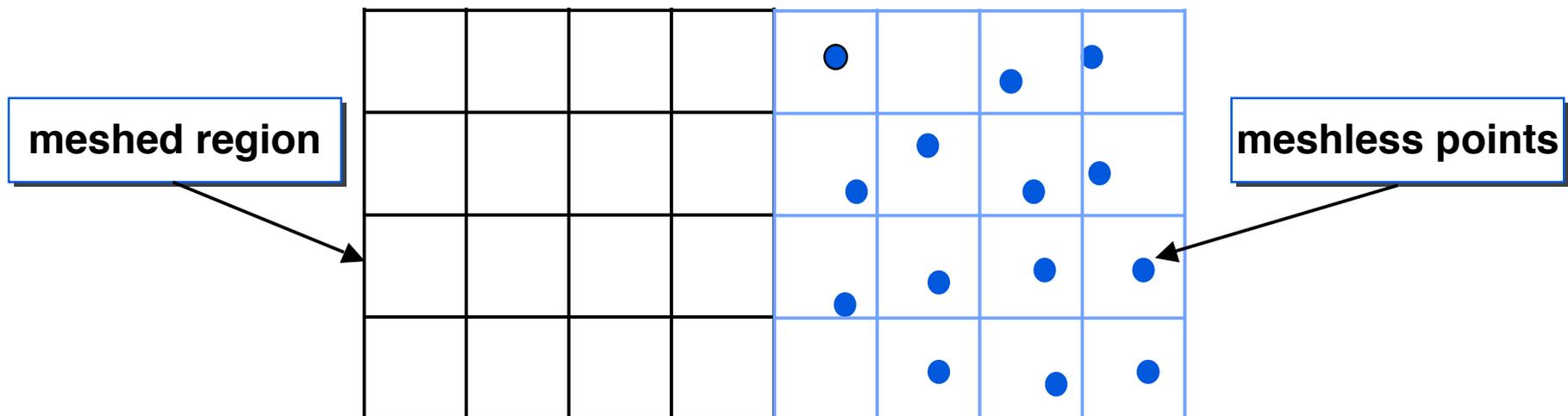
- There are a few possible routes to coupling a meshless scheme such as SPH with a traditional mesh-based code:
 - Direct hybridization, possible with a code that can use unstructured polygonal elements (or potentially triangular)



How might we couple to a mesh-based code?



- Interpolating data back and forth for overlapping mesh and meshless regions.
 - Properties for meshless region solved on meshless points, and then mapped back onto the mesh



Things missing/remaining to be done.



- **Apply current techniques to a wider variety of interesting experiments.**
- **Benz & Asphaug failure model only accounts for tensile failure, need to follow shear failure as well.**
 - **Can enhance current algorithm, implement other more advanced models (Johnson-Cook, MARFRAC, etc.)**
- **Fragments should be identified during the course of a run and spun off as new materials.**
 - **Prevent strength from operating between fragments that happen to run into one another.**
- **We really should follow where melting occurs, and reset both failed and undamaged material if/when refreezing.**
- **Assorted numerical improvements:**
 - **Improved surface treatment of variables and gradients, summed mass density, ASPH, ...**